# **Gonzalo Tirado Granados**

Mobile App Developer and Unity Programmer

Phone

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#### **Address**

#### **Profile**

#### Málaga (Spain)



Hi, I'm Gonzalo, a software engineer born in Malaga (Spain) passionate about technology and programming. I consider myself a curious and meticulous person always willing to learn new things. I listen for employment or collaboration offers, do not hesitate to contact me.

### Experience

# EnergyCcM

Oct 2019 — Current

Mobile App Developer for CheckBnB Remote

CheckBnB is an application that tries to educate and train both guests and owners in the way of consuming energy and reducing energy waste during the holidays through an environmental awareness. My current tasks in this project are:

- Documentation of user stories and task planning using Scrum methodology.
- Development of Android CheckBnB application.

#### Virtually Live

Apr 2018 — Apr 2019

Unity Programmer

• Gameplay and tools programming in Unity (C#) for Formula E: Ghost Racing.

### Cell Game Studio

Jan 2018 - Jan 2019

Lead Unity Programmer

• Game programming of Pyramid Warriors in Unity (C#) as Master's degree project.

#### Movion

Sep 2011 - Sep 2017

Senior Mobile Developer

- App architecture design and web services.
- Tasks planning with the work team using agile methodologies.
- Implementation of continuous integration systems, version control and code QA.
- Development of Java EE web applications.

#### **ARI Business Solutions**

Jun 2009 - Ago 2011

Junior Mobile Developer

- Development of Java EE web applications.
- Development of BlackBerry (Java) mobile apps.

### Education

University of Málaga

2017 - 2018

MASTER'S DEGREE IN THE CREATION OF VIDEO GAMES

University of Málaga

2002 - 2009

TECHNICAL ENGINEERING IN COMPUTER SYSTEMS

Andalusia Technology Park - Forman

2008 - 2009

EXPERT IN JAVA J2EE DEVELOPMENT (600 hours)

#### **Skills**

```
Unity Android iOS Java Kotlin C++ C# Objective-C Swift Scrum
Kanban TDD SOLID Clean Arquitecture Git CI/CD
```

#### Languages

Spanish (Native)

English (Intermediate)

## Complementary

#### C# SCRIPTING FOR UNITY

**EVAD** 

 $2017 - 100 \ hours$ 

# **BUSINESS APPS IN ANDROID**

**FORMAN** 

2012 - 100 hours

## DEVELOPING MOBILE APPLICATIONS WITH JAVA ME 1.0

**ETICOM** 

2010 - 263 hours

### SUN CERTIFIED WEB COMPONENT DEVELOPER (SCWCD)

SUN MICROSYSTEMS

2009-Certification

## SUN CERTIFIED JAVA PROGRAMMER (SCJP)

SUN MICROSYSTEMS

2009 - Certification